

The Holy Cross Guild System

Competition for Points

Quick Reference Sheet

Points are earned in the following categories:

Service (500 points possible)

1. Seniors in the guild will have a Senior Service Project Average. Worth 167 points. Example: 90% average=150 points.
2. Guild service project created and completed by all members of the guild together. Worth 167 points.
3. Quarterly service grade for the members of the guild. Worth 56 points per quarter. Example: 90% 1st quarter service grade=50 points.

Academics (500 points possible)

1. Quarterly academic average for the guild in the 1st, 2nd & 3rd quarters. Worth 150 points. Example: Guild average for 1st quarter is 85%=127.5 points.
2. 4th quarter passing rate. Worth 50 points. Example: 87% of guild members are passing all classes=43.5 points.
3. Each student who is on honor roll will earn bonus points for the guild. Principal's List=3 points, Maroon List=2 points, Grey List=1 point.

Discipline (500 points possible)

1. Quarterly demerit check for the guild. Each student starts the quarter with 5 points. If a demerit is issued the student will lose 2 of those points. A student can earn 20 points for the guild in a school year.

Involvement (500 points possible)

1. Attending determined events called Marquis and Major Events earn points for the guild. When a member of the guild attends he/she earns a point for the guild.
2. Each student who is involved in an extra-curricular activity (sport or club) will earn a point for the guild.

Attendance (250 points possible)

1. Quarterly attendance average for the guild for 1st, 2nd & 3rd quarters is worth 75 points. 50 points for the 4th quarter. Example: guild 1st quarter attendance average 98%=73.5 points.
2. Each student who has perfect attendance for the quarter can earn 1 bonus point for the guild.

Fundraising (250 points possible)

1. The Fall Raffle will run from October 5th-November 20th. Each guild will be given a guild goal for chances sold. This goal will be the equivalent of each member (student & staff) selling his/her chances. This portion is worth 90 points in the competition. The points are awarded based on the percentage of the goal sold. For example if a guild sells 90% of the goal, the guild will receive 81 points. The guild must sell a minimum of 50% of its goal in order to receive any points. If the guild reaches the guild goal the entire guild will also be eligible for a day off school on Monday, November 30th. The Guild that sells the most overall tickets and reaches 100% or more of its goal will attend a lunch off-campus during the Guild Activity Block in January.
2. The Ramble for the Roses is an important fundraiser for the school. Registration for this walk will begin on April 2 and go through April 23rd. Each guild will be given a guild goal for registrations sold. This goal will be the equivalent of each member (student and staff) registering himself/herself and 3 other people for the walk for a total of 4 registrations. This portion is worth 70 points in the competition. The points are awarded based on the percentage of the goal achieved. For example if a guild has a 90% completion rate, the guild will receive 63 points. The guild must complete a minimum of 50% of its goal in order to receive any points. Each student who completes the goal (registers himself/herself and 3 others) will receive a half day off of school on the day of the Ramble on April 27th.
3. The Spring Raffle will run from February 16th-March 26th. Each guild will be given a guild goal for chances sold. This goal will be the equivalent of each member (student & staff) selling his/her chances. This portion is worth 90 points in the competition. The points are awarded based on the percentage of the goal sold. For example if a guild sells 90% of the goal, the guild will receive 81 points. The guild must sell a minimum of 50% of its goal in order to receive any points. If the guild reaches the guild goal the entire guild will also be eligible for a day off school on Monday, April 12th. The Guild that sells the most overall tickets and reaches 100% or more of its goal will attend a lunch off-campus during the Guild Activity Block in April.